

# INTERNATIONAL DRAUGHTS FEDERATION

Member of TAFISA

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# Regulations Of the European Draughts-64 Championship 2018 Among men and women

# 15 – 24 September 2018

Kranevo, Bulgaria

#### 1. Competitions management.

1.1. General management of the European Draughts-64 Championship 2018 among men and women, hereinafter competitions, is carried out by the International Draughts Federation (IDF), hereinafter IDF, and Bulgarian Draughts Federation, hereinafter BDF.

1.2. Direct leadership of the competitions is assigned to the panel of arbiters approved by IDF.

#### 2. Date and venue.

- 2.1. Dates: from September 15 (arrival day) to September 24, 2018 (departure day).
- 2.2. Venue: Sports complex "Aqua Life", Chernomorska str., 41, Kranevo, Bulgaria.

## 3. Program of competition.

3.1. Competitions are personal-team.

- 3.2. Competitions are held separately for men and for women.
- 3.3. Competitions are the qualifiers for the World Championship 2019.

3.4. Within the framework of the European Championship following competitions are held:

3.4.1. European Draughts-64 Championship. Blitz (International/Russian version)

3.4.2. European Draughts-64 Championship. Rapid (Brazilian version)

3.4.3. European Draughts-64 Championship (International/Russian version)

3.5. Team classification among national federations in all competitions will be established. Team composition: men - 3 players (not less than 2 players) + 3 additional players; women - 2 players + 2 additional players.

# 4. Participants.

4.1. To participate in the competitions are allowed players of national federations - IDF members.

4.2. IDF has the right to invite some players from countries – not IDF members.

4.3. The participants are allowed to participate in competitions who submitted their application in time, registered in a timely manner and paid a tournament fee. The number of participants representing the country is unlimited.

4.4. Only participants are allowed to participate in competitions who did not participated in illegitimate competitions held by other organizations and not approved by IDF. Participants must not have disciplinary sanctions IDF.

# 5. Requirements for participants.

5.1. Participants are required to know the IDF Rules of the game and competition.

5.2. Participants must comply with the Regulations of the competition and Code of Ethics.

5.3. Participants must to comply with the dress code - to participate in competitions in the sports form, or in clothing, corresponding to the rank of the competition; and also to have clothes for formal events (suit and light shirt for men, trouser suit or dress for women).

5.4. Participants must be present at the opening and closing ceremonies of the competition in compliance with the dress code. In the absence of the closing ceremony, participants are deprived of the official awards. Awards are not sent and are not transmitted.

#### 6. Tournament regulations

6.1. Competitions are held on the official rules of the IDF.

6.2. All competitions are held with the draw of moves obligatory in both games of the micro-match:for men:

- with the draw of moves and positions according to the official table (745 positions) approved on 16.12.2016, with changes from 03.07.2017 – International/Russian version;

- with the draw of moves and positions according to the official table (745 positions) approved on 20.09.2017 – Brazilian version;

 $\bullet$  for women - with the draw of moves according to the official table (150 positions) approved on 05.05.2016.

6.3. The draw for the first round is held taking into account the ratings, each next round - by a computer program.

6.4. System of competitions:

Competitions are held on a mixed system.

#### 6.4.1**. Blitz:**

For men and for women, preliminary stage is held on the Swiss system in 7-9 rounds according to the system of micro-matches from two games.

#### Men:

Participants who took 1-8 places in the preliminary stage play further in  $\frac{1}{4}$  finals, semifinals and finals two micro-matches in each competition.

#### 1/4 finals

In the  $\frac{1}{4}$  finals, pairs 1-8, 2-7, 3-6, 4-5 play. In each pair, the player who won by the results of two micro-matches continues to fight in the semifinals for 1-4 places.

In the case of a tie after two micro-matches, the player goes to the next stage who took a higher place in the preliminary stage.

Players who lose in the 1/4 finals play respectively for 5-8 places.

#### Semifinal

At the end of the  $\frac{1}{4}$  finals in the semifinal pairs 1-4, 2-3, 5-8, 6-7 play.

Participants in the semifinal receive the numbers depending on the place taken in the preliminary stage. Player who won by the results of two micro-matches enters the final. In the case of a tie after two

micro-matches, the player who took a higher place in the preliminary stage enters the final.

#### Final

In the games for the 1st, 3rd, 5th and 7th places the winner is the player who won by the results of two micro-matches. In the case of a tie after two micro-matches, the winner is the player who took the higher place in the preliminary stage.

#### Women:

Participants, who took 1-4 places in the preliminary stage, play further in semifinals and finals two micro-matches in each competition.

In the semifinals, pairs 1-4, 2-3 play.

The finalist is the player who won by the results of two micro-matches. In the case of a tie after two micro-matches, the player who took a higher place in the preliminary stage enters the final.

In the games for the 1st and 3rd places the winner is the player who won by the results of two micromatches. In the case of a tie after two micro-matches, the winner is the player who took the higher place in the preliminary stage.

**Time control:** 3'+2" till the end of the game for each participant in each competition.

# 6.4.2. Rapid:

For men and for women, preliminary stage is held on the Swiss system in 7 rounds according to the system of micro-matches from two games.

# Men:

Participants who took 1-8 places in the preliminary stage play further in  $\frac{1}{4}$  finals, semifinals and finals one micro-match in each competition.

#### 1/4 finals

In the  $\frac{1}{4}$  finals, pairs 1-8, 2-7, 3-6, 4-5 play. In each pair, the player who won the micro-match continues to fight in the semifinals for 1-4 places.

In the case of a tie in the micro-match, the player goes to the next stage who took a higher place in the preliminary stage.

Players, who lose in the ¼ finals, play respectively for 5-8 places.

## Semifinal

At the end of the <sup>1</sup>/<sub>4</sub> finals in the semifinal pairs 1-4, 2-3, 5-8, 6-7 play.

Participants in the semifinal receive the numbers depending on the place taken in the preliminary stage.

Player who won the micro-match enters the final. In the case of a tie in the micro-match, the player who took a higher place in the preliminary stage enters the final.

#### Final

In games for the 1st, 3rd, 5th and 7th places the winner is the player who won the micro-match. In the case of a tie in the micro-match, the winner is the player who took the higher place in the preliminary stage.

#### Women:

Participants, who took 1-4 places in the preliminary stage, play further in semi-finals and finals one micro-match in each competition.

In the semifinals, pairs 1-4, 2-3 play.

The finalist is the player who won the micro-match. In the case of a tie in micro-match, the player who took a higher place in the preliminary stage enters the final.

In the games for the 1st and 3rd places the winner is the player who won the micro-match. In the case of a tie in micro-match, the winner is the player who took the higher place in the preliminary stage.

**Time control:** 5'+3" till the end of the game for each participant in each competition.

#### 6.4.3. Classic game:

The preliminary stage is held on the Swiss system in 8 rounds for men and 7 rounds for women according to the system of micro-matches from two games.

Participants who took 1-8 places in the preliminary stage play further three rounds:  $\frac{1}{4}$  finals, semi-finals and finals.

In each round, the game goes until the victory without taking into account the previously accumulated points. One micro-match is played. In the case of a tie in a micro-match, additional matches are played. Participants ranked 9<sup>th</sup> or lower play an additional two rounds on the Swiss system or play-offs depending on the number of participants.

## <sup>1</sup>/<sub>4</sub> finals

In the  $\frac{1}{4}$  finals, pairs 1-8, 2-7, 3-6, 4-5 play. In each pair, the player who won the micro-match or additional match continues to fight in the semifinals for 1-4 places.

Players who lose in the <sup>1</sup>/<sub>4</sub> finals play further respectively for 5-8 places.

## Semifinal

At the end of the <sup>1</sup>/<sub>4</sub> finals in the semifinals pairs 1-4, 2-3, 5-8, 6-7 play.

Participants in the semifinal receive the numbers depending on the place taken in the preliminary stage. In each pair, the player who won the micro-match or additional match enters the final.

## Final

Matches for the 1st, 3rd, 5th and 7th places are played. The winner is the player who won the micromatch or additional match.

#### Time controls:

• Preliminary stage; 9<sup>th</sup> and 10<sup>th</sup> rounds for participants who took 9<sup>th</sup> place and lower:

40'+10" till the end of the game for each participant. The break between games is five minutes. Game record is obligatory for all participants.

◆ ¼ finals, semi-finals, finals:

1. One micro-match with time control 30'+10" till the end of the game for each participant.

Color in the first game of the micro-match is determined by lot.

2. If there is a draw in the first micro-match - one micro-match with time control 7'+5'' till the end of the game for each participant. The color in the first game of the micro-match is chosen by the participant who took the higher place in the preliminary stage.

3. If there is a draw in the second micro-match - one micro-match with time control: white 5'+3'' for two games till the end of the micro-match, <u>black</u> 3'+3'' for two games till the end of the micro-match, in the case of a draw, black wins.

The color in the first game of the micro-match is chosen by the participant who took the higher place in the preliminary stage.

#### 7. Special rules:

• only members of the game can fixed the drop of flag;

• participants need to record moves before the end of the game in the competition for classic game;

♦ Draw:

- if one player proposes a draw and his opponent accepts the offer;

- if any of the opponents cannot win;

- if three (or more) times the same position is repeated, and each time the same player having to move;

- if a player has three kings (and more) against a single enemy king and he cannot capture enemy king by his 15<sup>th</sup> move (counting from the time of establishing the correlation of forces);

- if within 15 moves the players made moves only kings without moving of men and not making the capture;

- if the position in which the both opponents having kings have not changed the balance of pieces (i.e., there was no capture and man did not become a king) for:

- 4 and 5-pieces endings - 30 moves;

- 6 and 7-pieces endings - 60 moves.

- if a player having three kings, two kings and one man, one king and two men against one enemy king, located on the long diagonal, his 5<sup>th</sup> move will not take enemy king.

- if a player having two kings, one king and man, one king against enemy king to their 5<sup>th</sup> move will not take enemy king.

• the player may offer a draw if every opponent made more than 20 moves; in blitz and rapid players can agree to a draw only when the number of pieces for each player is 6 or less;

• participants are required in the tournament hall to 5 minutes before the start of the round for the draw of moves;

• participants must leave the playing area after the match;

• participant which came after the start of the game is booked, if participant was late for the game more than time control of the first game of micro-match, he is losing in the micro-match. If participant came late on the game again the sanctions up to expulsion from the tournament may be subject to him;

• participants, coaches and spectators are required to turn off mobile phones in the playing hall, in the case of activation or a call of mobile phone participant is losing in the micro-match, and coaches and spectators are removed from the playing hall for one day;

• spectators and coaches are required to observe silence in the playing hall. In case of violation of the item they are removed from the playing hall for one day;

• protests are served in the panel of judges for half an hour after the end of the round, with a protest bail in the sum of 100 Euro. If the protest is upheld the deposit is returned.

♦ after specified in the competition regulations deadline, protests are not accepted and are not considered. Any protests after the specified period are considered as incorrect behavior with the application of sanctions in accordance with the Code of Ethics.

## 8. Determination of winners

8.1. For personal competitions places of participants in each competition are determined by the maximum amount of scored points. For the victory is given - 2 points for a draw – one point, for loss – 0 points.

8.2. In case of equality of points for two or more participants in the preliminary stages, places the participants are determined by the following criteria:

#### The even number of participants:

♦ amount of points scored by all competitors (Buchholz coefficient)

• amount of points scored by opponents, excluding the lowest result (reduced Solkof coefficient), excluding the 2 lowest results, 3 lowest results, etc.

• match up to the first victory with a shorter time controls: Classic and Rapid game - 5'+3'' till the end of the game for each participant; Blitz - 3'+2'' till the end of the game for each participant.

#### The odd number of participants:

• amount of points scored by opponents, excluding the lowest result (reduced Solkof coefficient), excluding the 2 lowest results, 3 lowest results, etc.

♦ amount of points scored by all competitors (Buchholz coefficient).

• match up to the first victory with a shorter time controls: Classic and Rapid game - 5'+3'' till the end of the game for each participant; Blitz - 3'+2'' till the end of the game for each participant.

8.3. In team competitions, the teams' places are determined separately for men's and women's teams by the least amount of the places of the three best players in the men's team (not less than 2 players) and two best players in the women's team. If only two players compete in the men's team, the team will receive for the absent third player the number of points corresponding to the last place in the tournament + 1. In case of equal result of two or more teams, the places of the teams are determined by the highest place of the best player in the team.

#### 9. Awarding

9.1. In Classic game winners of European Draughts-64 Championships among men and women are awarded the title of «European Draughts-64 Champion 2018». They are awarded with cups, medals and official diplomas.

The participants who took second and third places are awarded respectively with cups, medals and official diplomas.

All participants are awarded memorable diplomas.

9.2. In Rapid game winners of European Draughts-64 Championships among men and women are awarded the title of «European Draughts-64 Champion 2018 in Rapid». They are awarded with cups, medals and official diplomas.

The participants who took second and third places are awarded respectively with cups, medals and official diplomas.

9.3. In Blitz game winners of European Draughts-64 Championships among men and women are awarded the title of «European Draughts-64 Champion 2018 in Blitz». They are awarded with cups, medals and official diplomas.

The participants who took second and third places are awarded respectively with cups, medals and official diplomas.

9.4. In the team classification, winning teams of the European Championship among men and women in the Classic game, Rapid and Blitz are awarded the title:

"Team - European Draughts-64 Champion 2018"

"Team - European Draughts-64 Champion 2018 in Rapid"

"Team - European Draughts-64 Champion 2018 in Blitz"

Teams are awarded cups and official diplomas, team members - diplomas.

9.5. The teams that took the second and third places in each nomination and the team members are awarded with official diplomas.

9.6. The prize fund of the championship will be announced additionally. The distribution of prizes will be on separate regulations.

#### 10. Finance

#### **10.1. Tournament fees**

Tournament fee for each participant:

- 110 euros; for participation in three competition Classic game, Rapid and Blitz
- 60 euros; for participation in two competition Rapid and Blitz

The tournament fees must be transferred to the IDF account no later than September 11, 2018, or, exceptionally, paid in cash to the credentials committee on the day of registration on September 15, 2018.

In case of bank transfer payment receipt must be presented to the credentials committee.

#### **Bank details**

Beneficary: International Draughts Federation
Address: Kranevo, Chernomorska str. 41, 9649 Bulgaria
Bank: Raiffeisenbank (Bulgaria) EAD
Bank's address: Dobrich, 25 Septemvri Str. 25, 9300 Bulgaria
IBAN account no: IBAN BG94 RZBB 9155 1003 8766 00
BIC (Swift code): BIC RZBBBGSF

Participants who have not paid the tournament fee before the end of registration September 15, 2018 will not be allowed to competitions.

#### 10.2. Admission costs

#### 10.2.1. Reception of participants

Accommodation and meals are provided only for the players from the national federations - IDF members, which have not debt to the IDF and which sent preliminary application for participation before August 18, 2018. Players must comply with the requirements of item 4.4.

Organizers provide accommodation and meals from September 15 (lunch) to September 24 (breakfast) for following participants:

- European champions 2016 Nikolai Struchkov and Zhanna Sarshaeva (both Russia);

- one participant both for men and women from each federation in accordance with item 10.2.1.

The costs of their visa, travel and tournament fee, as well as all costs of the other participants are paid by sending organizations (visas, travel, meals, accommodation and tournament fee).

Participants who provide accommodation and meals by the organizers are required to participate in all competitions: Classic game, Blitz and Rapid.

#### 10.2.2. Accommodation and meals

Sports Complex "Aqua Life", where the competitions are held, is the official place for accommodation of participants, heads of delegations, coaches and accompanying persons. Accommodation of all participants, heads of delegations, coaches and accompanying persons at the Sports Complex "Aqua Life" is mandatory!

The cost of accommodation in a 2-bed room and meals (three-time buffet) per person is: 270 euros - from September 15 (arrival day) to September 24 (departure day) 2018 (9 nights); 90 euros - from September 15 (arrival day) to September 18 (departure day) 2018 (3 nights, for participants of Blitz and Rapid).

If necessary, additional days are charged at the rate of 30 euros per day per person.

Additional services: Sports Complex "Aqua Life" will provide participants with free paths in the professional heated sports pool and fitness room.

#### 10.3. Travel

You can get different types of transport to Varna.

From airport of Varna to the bus station Varna by bus number 409 (the frequency of flights of about 20 minutes). Bus service or by bus line Varna - Kranevo, Varna - Albena and Varna - Balchik, which also come in Kranevo. Bus timetable from the bus station of Varna http://avtogari.info/index\_en.php Taxi from the airport in Kranevo (Taxi available at the airport)

Transfer can be arranged by Sports Complex "Aqua Life".

#### **11. Applications**

Applications must be submitted to the IDF office on e-mail: office@idf64.org:

- for participation in competitions and visa support no later than August 18, 2018;
- for booking accommodation no later than September 1, 2018;

- for organizing a transfer to the competition and back - Stankova Svetlana on e-mail: <u>aqualife.bg@gmail.com</u>. Copies of applications must be sent to the IDF office by e-mail: <u>office@idf64.org</u>.

#### **12.** Contacts

For all questions on participating in the competition you need contact with IDF office: office@idf64.org.

The current information on the organization and holding of the competition will be posted on the IDF website <u>www.idf64.org</u>.

13. Schedule	
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Date	Day of the week	Time	Event
September 15	Saturday	12.00 - 22.00	Arrival of participants
		16.00 - 22.00	Registration of participants and teams
September 16	Sunday	12.00	Opening ceremony
		15.00	Blitz
September 17	Monday	10.00	Rapid
		15.00	Rapid
September 18	Tuesday	10.00	Classic game, preliminary stage, Round 1
		15.00	Preliminary stage, Round 2
September 19	Wednesday	10.00	Preliminary stage, Round 3
		15.00	Preliminary stage, Round 4
September 20	Thursday	10.00	Preliminary stage, Round 5
		15.00	Preliminary stage, Round 6
September 21	Friday	10.00	Preliminary stage, Round 7
		15.00	Preliminary stage, Round 8 (men)
September 22	Saturday	10.00	<sup>1</sup> / <sub>4</sub> finals, Round 9
		16.00	1/2 finals
September 23	Sunday	10.00	Finals, Round 10
		18.00	Closing ceremony
		19.30	Gala dinner
September 24	Monday		Departure of participants

The schedule may be changed. In this case, the date and time of registration, opening and closing are final.

President International Draughts Federation IDF



Vladimir Langin